

## Assessment 3 - Mini Postcard Gallery - /22

### LEVEL 1 - UI

Create the following UI with the existing html file.



The postcard <div> uses default.png as the background image. Make sure it's in relative position as you will have to position every other <div> inside absolutely.

- To <div> is on the top left
- From <div> is on the bottom right
- Message <div> is centered in the middle of the postcard <div>

The controls <div> is below the postcard.

**MARKS BREAKDOWN /5**

## LEVEL 2a - Controls I

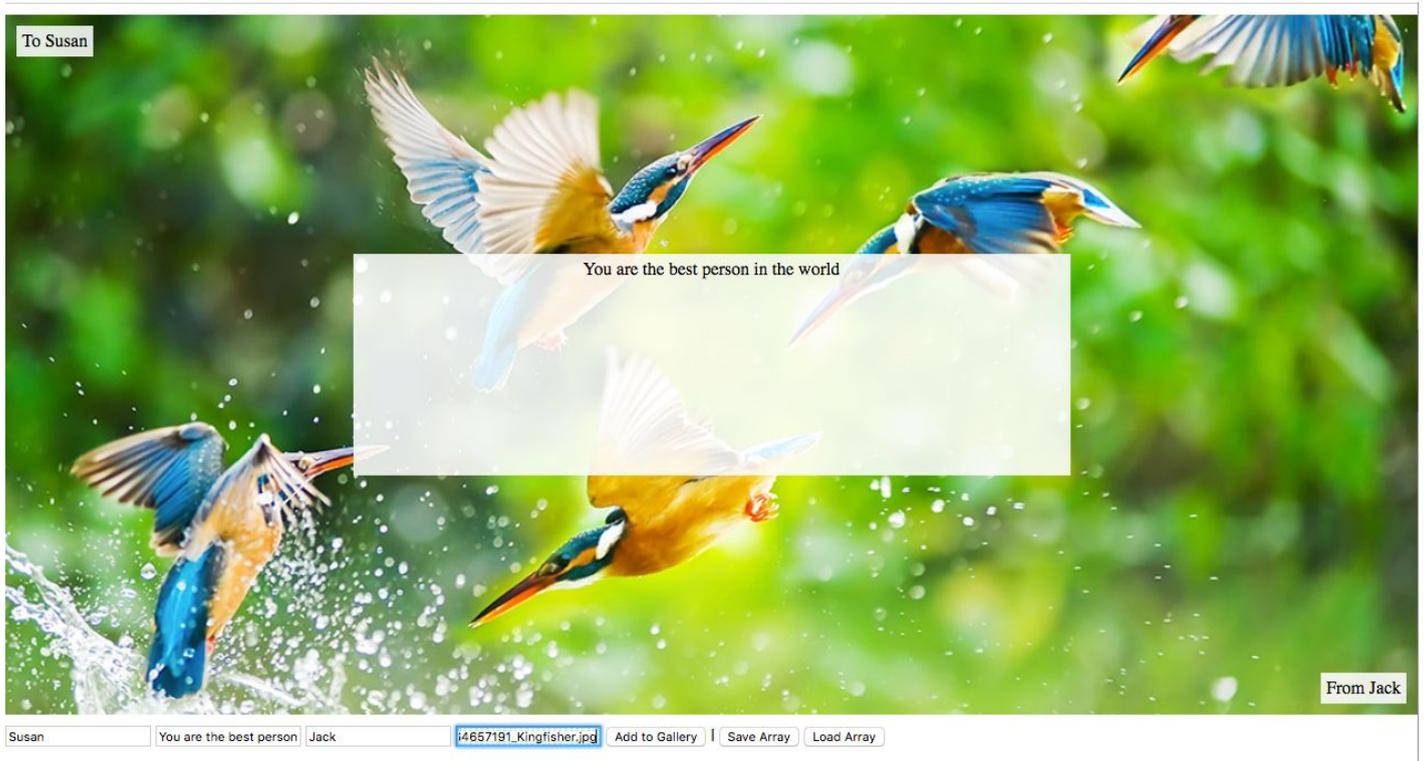


Keying up on the each `<input>`s except for the background url `<input>` changes the postcard by

- Changing the innerText of the To `<div>`
- Changing the innerText of the Message `<div>`
- Changing the innerText of the From `<div>`

### MARKS BREAKDOWN /3

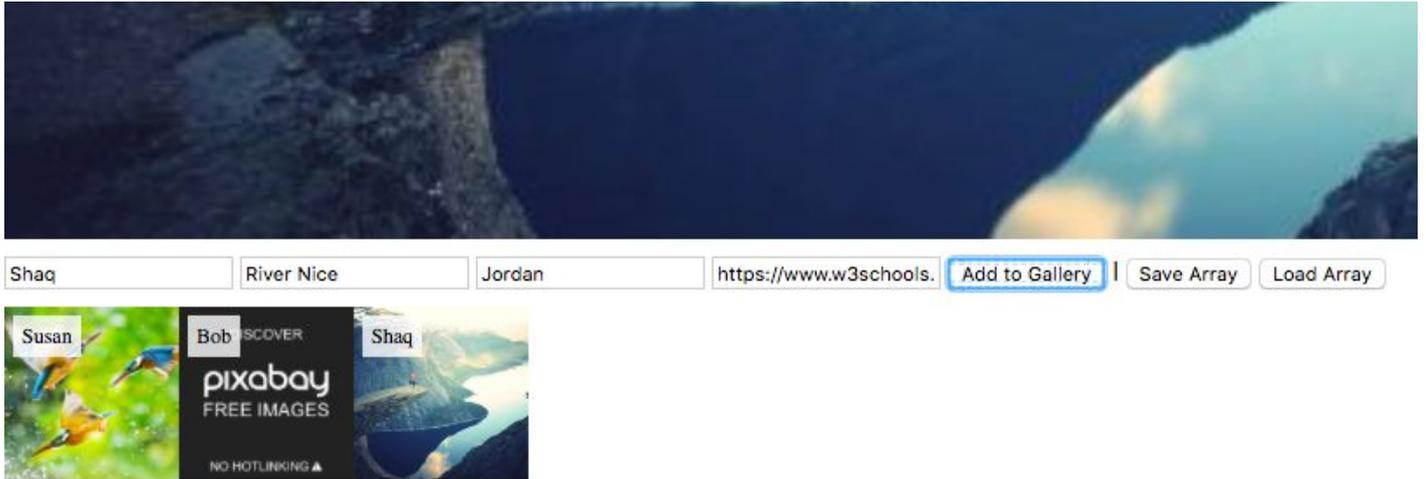
## LEVEL 2b - Controls II



When return is pressed on the background url `<input>`, the background image of the postcard changes to the inputs value.

### MARKS BREAKDOWN /2

### LEVEL 3 - Creating the Gallery



When the Add to Gallery <button> is clicked on, you'll create a mini postcard <div> along with the To <div> and append it to the preview <div>.

**MARKS BREAKDOWN /4**

**PROGRESS - 14/22 = 63%**

### LEVEL 4a - Function

Make a createPostcard(to, bgImg) function so that you can use this function instead. Make sure you pass the To value and Background Image value into the function properly.

**MARKS BREAKDOWN /2**

### LEVEL 4b - Arrays & Objects

Make an array for all postcards, and push information into the array everytime you add to the gallery.

```
{
  bgimg:backgroundImage,
  to:To Text,
  message:Message Text,
  from:From Text
}
```

Make sure you console.log to see if you've stored the items properly

**MARKS BREAKDOWN /2**

### LEVEL 4c - Saving and Loading from localStorage

When the Save Array <button> is clicked, save the array to localStorage.

When the Load Array <button> is clicked, clear the preview <div>, get the array from the localStorage and repopulate the preview <div>.

*Hint: if you made the function properly, you can reuse it here.*

**MARKS BREAKDOWN /2**

## LEVEL 5 - Dynamic UI

For the background url `<input>`. If the user types “auto”, then the background image alternate between “auto1.jpg”, “auto2.jpg”, “auto3.jpg”.

If the user doesn't type anything, then the background image will use default.png.



Jordan    auto    Add to Gallery | Save Array    Load Array



Jordan    Background Image    Add to Gallery | Save Array    Load Array



## MARKS BREAKDOWN /1

## LEVEL 6 - Challenge

When you click on the preview `<div>`, the data in the preview gets transferred back to the postcard `<div>`. In order to do this properly, you'll have to modify your functions to

```
createPostcard(to, bgImg, from, msg);
```

Because you'll want to make the preview `<div>`s clickable, you should also transfer the `from` and `msg` values. This will help repopulate the postcard `<div>` with the correct data.

## MARKS BREAKDOWN /1